

CH-1618V Auto Racing Displays

Installation/Maintenance Manual

ED-9542

ED-9542 Product#1081 Rev. 2 - 17November98

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Section 1: Introduction

1.1 How to Use This Manual

This manual is designed to explain installation of Daktronics Auto Racing Display Model CH-1618V. Details for display maintenance are also given. For questions regarding the safety, installation, operation or service of this system, please refer to the telephone numbers listed on the cover page of this manual.

Important Safeguards:

- 1. Read and understand these instructions before installing.
- 2. Do not drop the control console or allow it to get wet.
- 3. Be sure that the display is properly grounded with a ground rod at the display location.
- 4. Disconnect power to the display when it is not in use.
- 5. Disconnect power when servicing the display.
- **6.** Do not modify the display structure or attach any panels or coverings to the display without the express written consent of Daktronics, Inc.

The box below is an illustration of Daktronics drawing numbering system. The drawing number "7087-P08A-69945" is how Daktronics identifies individual drawings. This number is located in the bottom right corner of the title box in the lower right corner of the drawing. The manual will refer to drawings by calling out the last five digits and the letter preceding them. In the example, the drawing would be referred to as "Drawing A-69945". All drawings referred to as such will be inserted at the *end of each section*.



1.2 Display Overview

The Daktronics CH-1618V display, along with the use of the CHTS-300 timing console, will display the first eight car positions.

Section 2: Mechanical/Electrical Installation

2.1 Mechanical Installation

Reference Drawing: Shop DWG, CH-1618-V Drawing A-82876

Note: Ad panels may be attached to the display or beams. This **must** be taken into consideration when digging the beam holes and attaching the display. Daktronics is not responsible for work done by others. Refer to the **Appendix** for any additional drawings that may have been sent along if the display includes extra signs.

Refer to **Drawing A-82876**. A mounting kit consists of mounting angles and ½" hardware. To install the display, position the bottom display against the mounting beams and secure. Next position the top display and secure.

Note: The bolts that secure the display to the beams do not go through the beams, but run along both sides of the beam to clamp the display to the beams.

2.2 Electrical Installation

2.2.1 Grounding

The scoreboard **must** be connected to earth-ground. Proper grounding is necessary for reliable equipment operation. It also served to provide protection to the equipment against damaging electrical disturbances and lightning. If the following grounding methods are not adhered to, the warranty will be void.

The steel support structure for the display cannot be used as grounding. The support is generally embedded in concrete, and if in earth, the steel is either primed or it corrodes, making it a poor ground. Use one ground rod at each scoreboard support column.

The National Electrical Code requires the use of a lockable power disconnect near the scoreboard. Provide a lockable disconnect switch (knife switch) at the scoreboard location so that all power lines can be completely disconnected. Use a 3-conductor disconnect so that both hot lines and the neutral can all be disconnected. This is important in protecting the scoreboard against lightning.

2.2.2 New Power Installation

The power cable **must** contain a separate earth-ground conductor. When a separate ground conductor is used, **do not** connect neutral to ground at the disconnect or at the scoreboard. To do so would violate electrical codes and void the warranty. Refer to **Figure 1**.

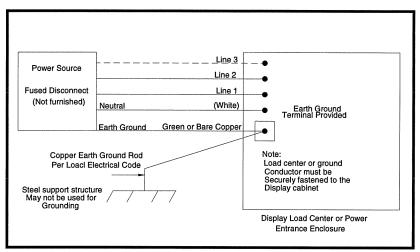


Figure 1: New Power Installation

2.2.3 Signal

Two conductors of 24 AWG for distances up to 600 feet, or 22 AWG for distances up to 1000 feet are required.

At the control location, mount the signal J-box to a convenient location. Route the cables and connect to the wires leading from the connector to the cover. Refer to the following table.

15	15 Grn/Wht		2 (-)
14	Red/Wht	1*	1 (+)
J-box Terminal No.	Wire Color	Output No.	TB31 Terminal No.
Con	trol End		Display End

^{*}Auxiliary displays require a different output numbers. Refer to the CHTS-300 console manual.

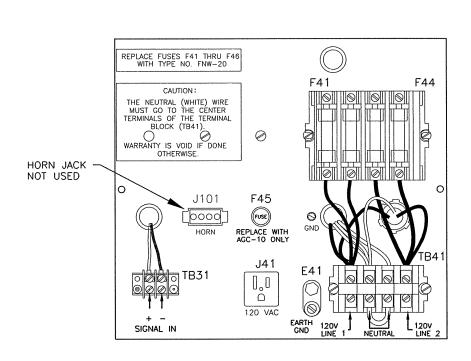
At the display, open the hinged access door covering the lamp driver enclosure. Remove the cover from the lamp driver. Connect the signal wires to TB31 as indicated in the above table.

2.2.4 Power Wiring

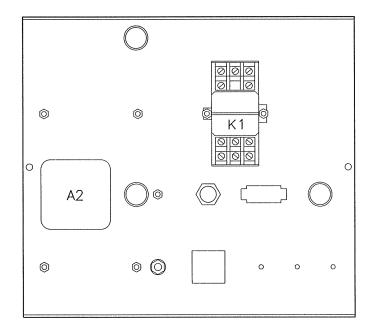
Reference Drawing: Pwr/Signal Entrance Drawing A-46755

To gain access to the entrance panel, open the access door near the center of the lower sections of the scoreboard and remove the cover from the entrance enclosure.

Connect the power wires to the terminals of TB41 as marked on the plate and as shown in **Drawing A-46675**. Connect the ground terminal E41 to a ground rod at the display location. The neutral must connect to one of the center terminals of TB41. Connect the ground wire from the power cable to E41 and to the ground rod.

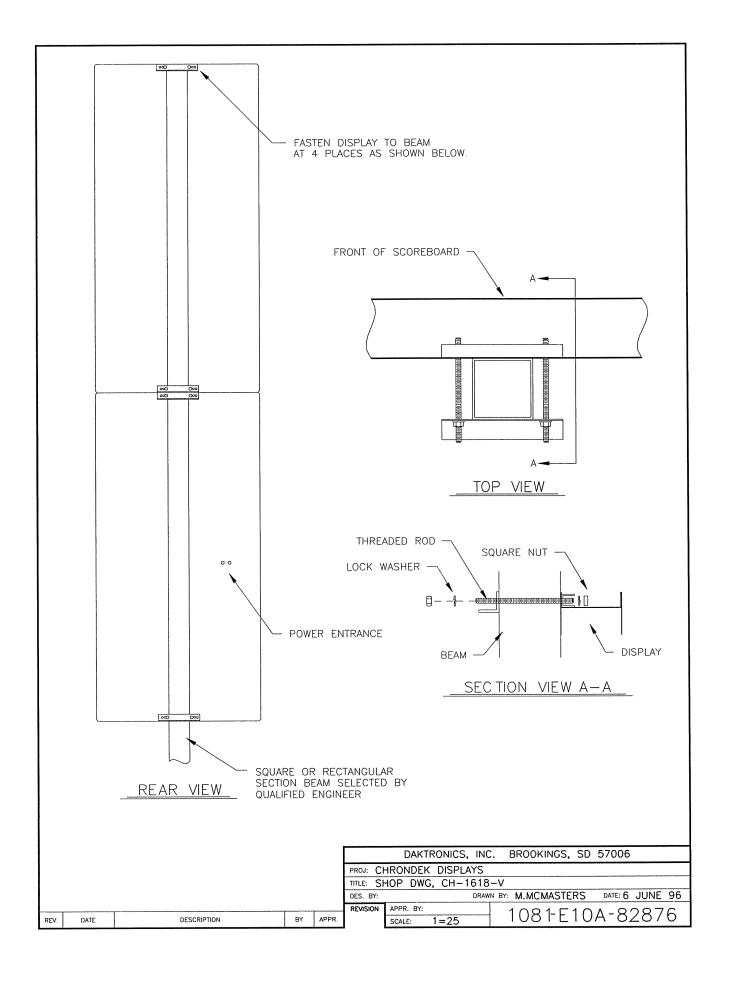


FRONT VIEW



REAR VIEW

3	4 MAR 93	REMOVED LIST OF MODEL NO.'S	C FICK		DAKTRONICS, INC. BROOKINGS, SD 57006
2	27 MAY 92	ADDED CH-1036H TO LIST OF MODEL NO.'S.	C FICK		PROJ: CHRONDEK DISPLAYS TITLE: PWR/SIG ENTRANCE, 1 DRIVER DISPLAY
1	25 APR 91	CHANGED DWG TITLE AND ADDED MODEL NO.'S.	CF		DES. BY: DRAWN BY: CF DATE: 27 MAR 91
REV.	DATE	DESCRIPTION	BY	APPR.	REVISION APPR. BY: 1 081-R04A-46755



Section 3: Maintenance & Troubleshooting

IMPORTANT NOTES:



- 1. Disconnect power before any repair or maintenance work is done on the display!
- 2. Any access to internal display electronics must be made by qualified service personnel.
- 3. Disconnect power when the display is not in use.

3.1 Lamp Replacement

Reference Drawing: Digit Service Drawing A-27674

The primary service required by Daktronics displays is to replace burned-out lamps. Refer to **Drawing A-27674** for an illustration on how to access the digit lamps. Refer to **Section 3.7** for replacement part numbers.

Do not use lamps larger than those originally installed in the display. Using higher power lamps could cause fuse failures in the display and exceed the current levels that the display's circuits can safely handle.

3.2 Lamp Driver

Reference Drawings: Component Locations Drawing A-82909 Lamp Driver, 16 Col. w/Fan Drawing A-37070

In the display, the task of switching lamps on and off is performed by the lamp driver. Refer to **Drawing A-82909** for the location of the lamp driver. Refer to **Drawing A-37070** for an illustration of the lamp driver and its fuses.

The lamp driver has 22 connectors, providing power and signal inputs and outputs to the digits. The following table lists the connectors and their functions:

Connector No.	Function
1-16	Outputs to digits and indicators
17	Control signal input
18	Power input for outputs 1-8
19	Power input (120V) for driver logic
20	Power input for outputs 9-16

Output connector 1 through 16 each have nine pins. Pin 7 provides power (hot) to the digit wired to the connector. The remaining eight pins provide switching connections. Designations are as follows:

A1 - 13 A1 = Lamp Driver Number 13 = Connector Number Reference Drawing: Lamp Driver, 16 Col. w/Fan Drawing A-37070

Refer to **Drawing A-37070**. The lamp driver has 17 fuses. There is one fuse to protect each digit circuit. F1 through F16 are type AGC-10 and are located near each output connector under the driver's metal cover. The other lamp driver fuse, F17, is type AGC-1/2 and it protects the driver's logic circuit and fan.

3.4 Segmentation

Reference Drawing: Segmentation, 4x7 Digit Drawing A-26762

In a digit, certain lamps always go on and off together. These groupings of lamps are known as *segments*. Each digit has eight segments, referred by letters A through H. **Drawing A-26762** shows which connector pin number is wired to each digit segment and the wiring color code used throughout the display.

3.5 Component Access

Reference Drawing: Component Locations Drawing A-82909

Refer to **Drawing A-82909** for a front view of the display and the location of the access panels of the components.

3.6 Troubleshooting

This section contains some symptoms that may be encountered with the display. For these symptoms, possible causes and corrective actions are given. The list is not inclusive of every possible problem, but does represent some of the more common situations that may occur.

Symptom/condition	Po	ssible Cause
Display will not light.	1.	Console not connected or poor connection.
	2.	No power to control console.
	3.	No power to scoreboard.
	4.	Bad relay or poor relay connection in signal circuit.
	5.	Driver logic fuse (F17) blown.
	6.	P17, P19 or P20 unplugged.
Half of the display will not	1.	Circuit breaker tripped as service panel.
light.	2.	Once driver malfunctioning.
	3.	Poor signal contact at main power connection.
Garbled display.	1.	Internal lamp driver malfunction.
	2.	Control console malfunction.
Digit will not light.	1.	Fuse blown in driver.
	2.	Black wire to digit broken.
	3.	Poor contact at driver connector.

Segment will not light.	1 2 3 4	Burned out lamps. Driver malfunction (bad triac). Broken wire between lamp driver and digit. Poor contact at driver connector.
Segment stays lit.	1	Driver malfunction (bad triac).

3.7 Replacement Parts List

DESCRIPTION	PART NUMBER
Digit Screen; 18" 4x7	0S-1064-0001
Digit Lampbank; 18" 4x7	0A-1027-0068
Fuse; Lamp Driver; AGC-10	F-1006
Fuse; Driver Logic; AGC-1/2	F-1000
J-box, CHTS-300 Timer	0A-1067-0056
Lamp Driver	0A-1033-0122
Lamp; 30W Clear	DS-1076
Socket; Med. Base	X-1046

3.8 Unit Exchange/Replacement Procedure

Daktronics unique exchange program offers our clients the quickest, most economical way of receiving product repairs. If a component has failed, Daktronics will send the customer a replacement. The customer, in turn, sends the failed components to Daktronics. This not only saves money but also decreases the time the display is inoperable. Daktronics offers repair and return on a timely basis; in urgent situations, every attempt is made to ship by the fastest transit method available.

1. Packaging for Return: Package and pad the item well to prevent damage during shipment. Electronic components such as printed circuit boards should either be installed in an enclosure or placed in an anti-static bag before boxing.

Please enclose your name and address along with a list of all the symptoms. Please be as specific as possible.

- 2. Lampbank and Driver Packaging Instructions: Lampbanks and drivers should be placed in a static-free enclosure for return shipping. An anti-static convoluted foam packing is available from Daktronics, part number PK-1135 for your use if needed. The shipping box (Daktronics part number PK-1006) should be used in conjunction with the foam.
- 3. Where to Send: To return parts for service, contact your local representative prior to shipment to acquire a Return Material Authorization Number (RMA#). This will speed up the repair of your unit.

When returning defective items under the exchange program, please utilize the UPS Blue Return Tags found in the package containing the exchange unit sent from Daktronics. This will speed up the transaction and help avoid any confusion when the part is returned to Daktronics. The defective item must be returned within 15 days of receiving a replacement part. Using the UPS Blue Return tag immediately will eliminate the possibility of late charges being assessed against your account.

Mail: Daktronics, Inc., Customer Service

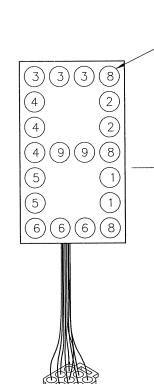
PO Box 5128 331 32nd Avenue Brookings, SD 57006

Phone: Toll Free: 1-800-843-9879

or 1-605-697-4400

Customer Service Fax: 1-605-697-4444

E-Mail: helpdesk@daktronics.com



DIGIT LAMP

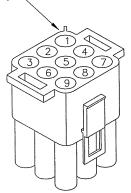
THE NUMBERS IN THE CIRCLES REPRESENT THE LAMP DRIVER CONNECTOR PIN NUMBER WIRED TO EACH LAMP.

4X7 DOT MATRIX DIGIT



LAMP DRIVER CONNECTOR

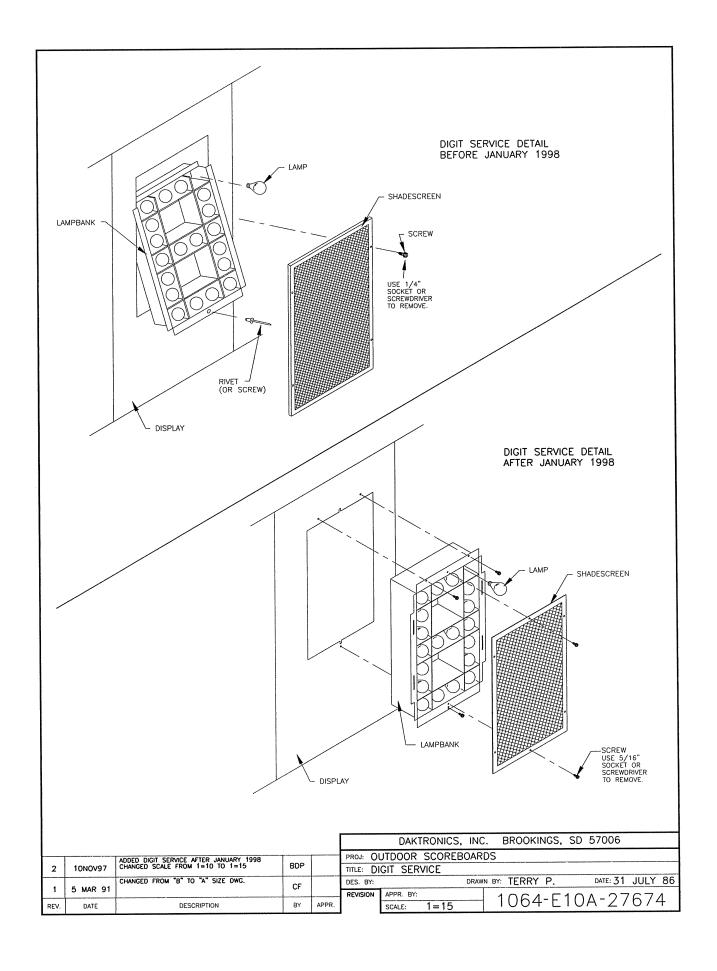
NOTE SPLINE NEAR NO. 1 -

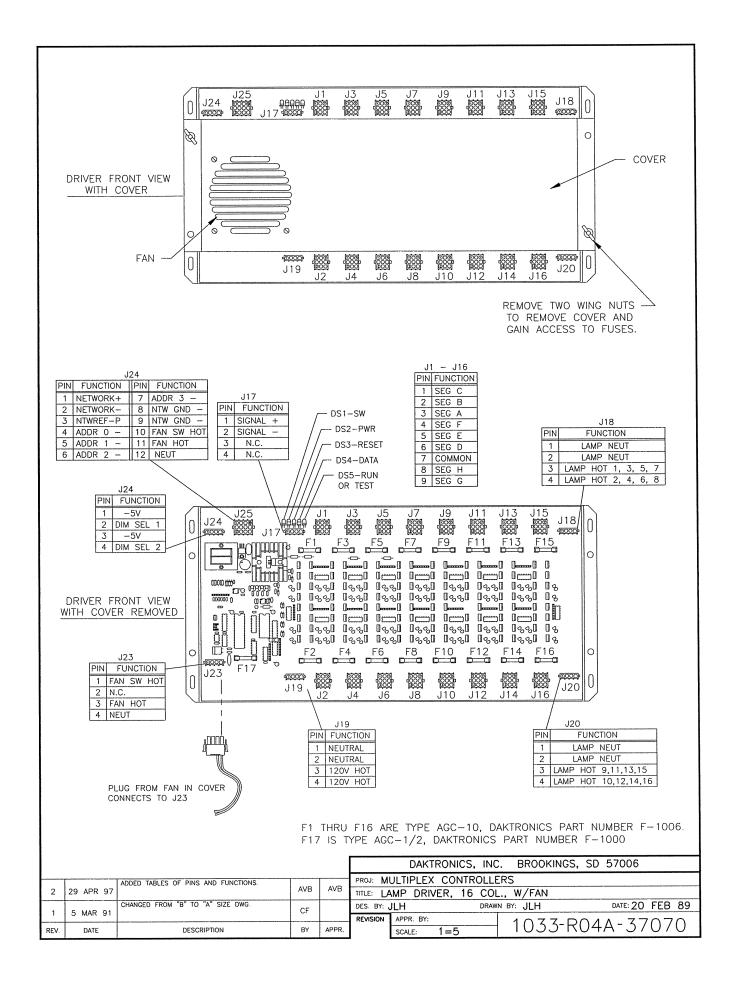


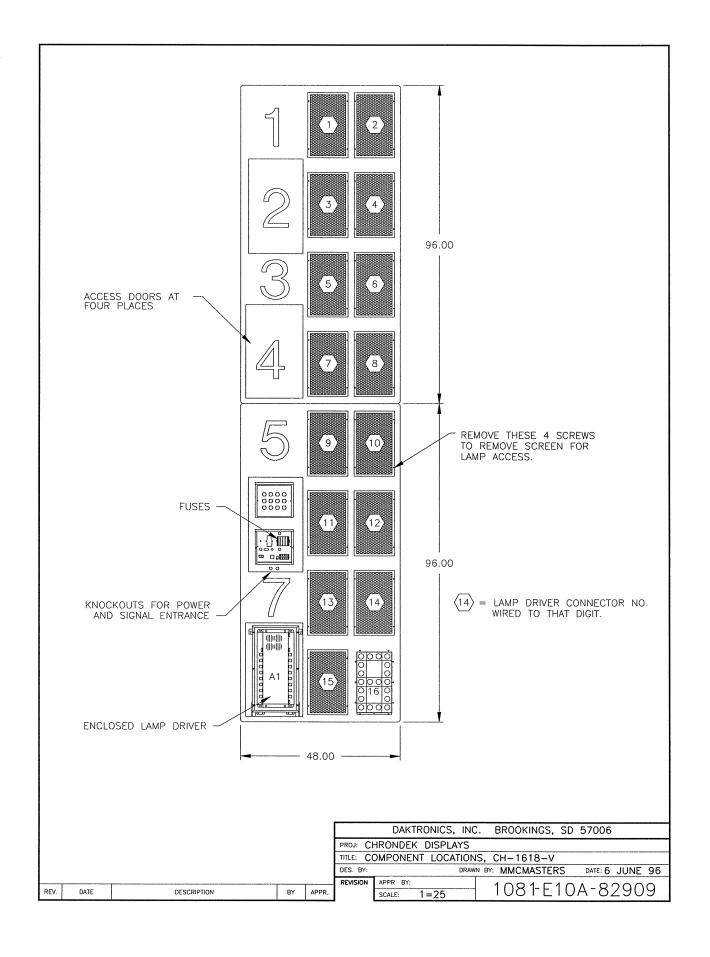
COLOR CODE						
PIN NO.	WIRE COLOR	DRIVER SEGMENT				
1	ORANGE	С				
2	RED	В				
3	BROWN	А				
4	BLUE	F				
5	PINK	E				
6	TAN	D				
7	BLACK	COMMON				
8	GRAY	Н				
9	VIOLET	G				

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T.	18APR89	REDRAWN ON CAD.	AVB	AVB	L
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REV.	DATE	DESCRIPTION	BY	APPR.	

		DAKT	RONICS,	INC		BROOKINGS,	SD	57006	_
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WB .	DES. BY:			DRAW	N BY:	WREDER		DATE: 10APR86	_
	REVISION	APPR. BY:			1	064-D	7.4	A-26762	
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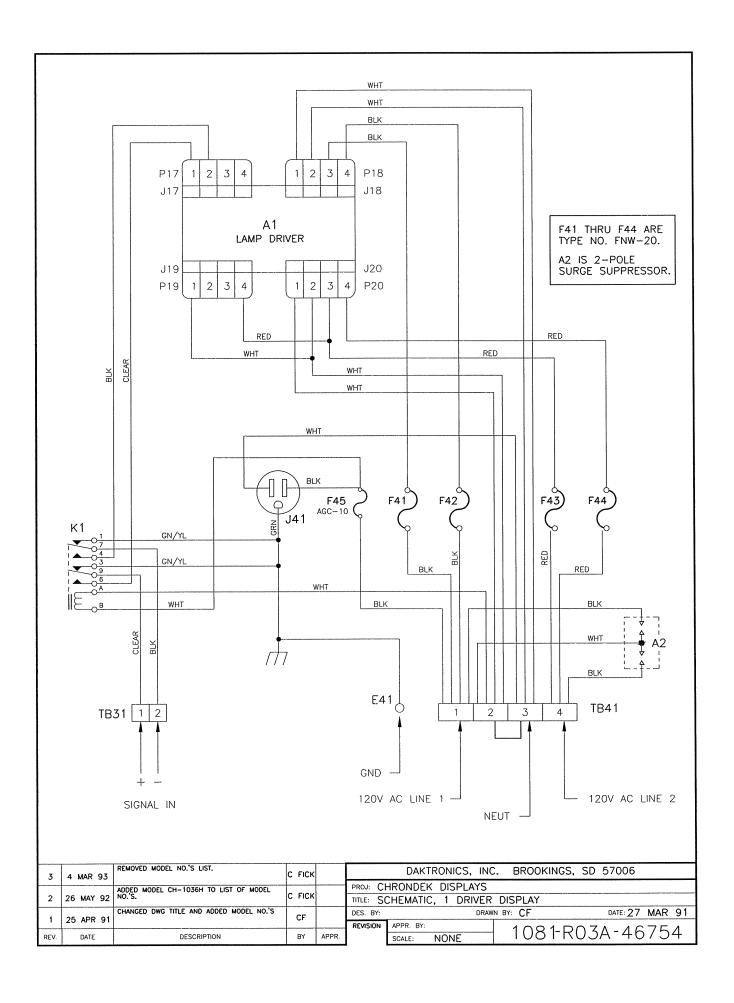


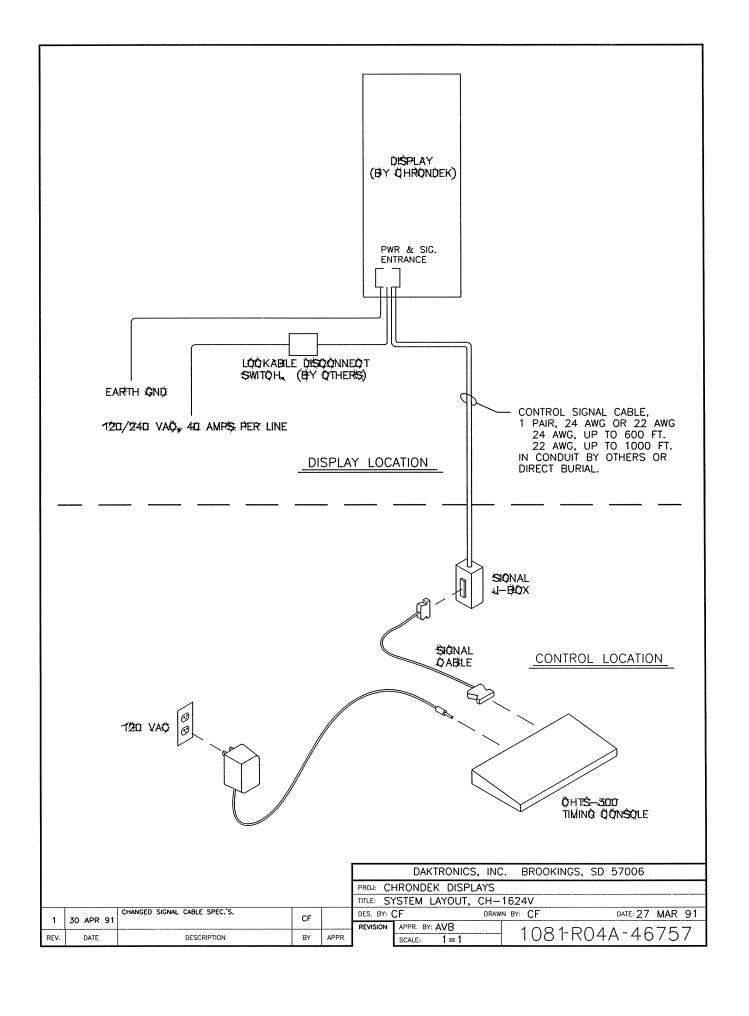


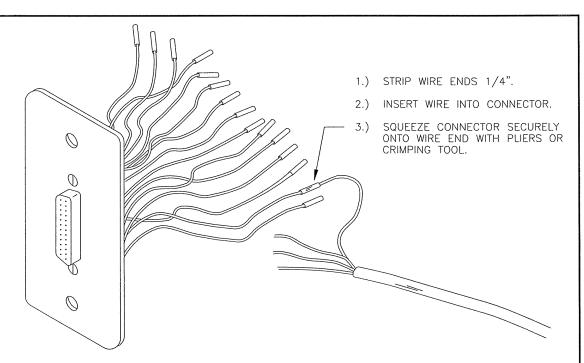


Appendix A: Additional Drawings

Reference Drawings:	Schematic, Driver Display	Drawing A-46754
	System Layout, CH-1624V	Drawing A-46757
	Color Code, 25-Pin J-Box	Drawing A-47207







PIN NO.	WIRE COLOR	FUN	CTION	
1	BLACK	PHOTO 1-N		
2	WHITE	PWR 1-P		
3	RED	GND 1-N		
4	GREEN	PHOTO 2-N		
5	ORANGE	PWR 2-P		
6	BLUE	GND 2-N	PHOTOCELL	
7	WHITE/BLACK	PHOTO 3-N	POWER INPUTS	
8	RED/BLACK	PWR 3-P		
9	GREEN/BLACK	GND 3-N		
10	ORANGE/BLACK	PHOTO 4-N		
11	BLUE/BLACK	PWR 4-P		
12	BLACK/WHITE	GND 4-N		
14	RED/WHITE	1 SIG-P		
15	GREEN/WHITE	1 SIG-N		
16	BLUE/WHITE	2 SIG-P		
17	BLACK/RED	2 SIG-N	SCOREBOARD	
18	WHITE/RED	3 SIG-P	SIGNAL OUTPUTS	
19	ORANGE/RED	3 SIG-N		
22	BLUE/RED	4 SIG-P		
23	RED/GREEN	4 SIG-N		
13	ORANGE/GREEN	NOT USED		
20	BLK/WHT/RED	NOT USED	THESE PINS	
21	WHT/BLK/RED	NOT USED	TYPICALLY NOT USED	
24	RED/BLK/WHT	12 VAC	BY CHTS TIMER	
25	GRN/BLK/WHT	12 VAC		

1						DAKTRON	ICS, INC.	BROOKINGS,	SD 57006
		ADDED WIRES TO PINS 13,20,21,24,25	Ι	T	PROJ: CI	HRONDEK			
2	10MAR97		EB		TITLE: C	OLOR CODE,	25-PIN	J-BOX	
1	1 4 JUN 92 CHANGED "SIGNAL INPUTS" TO "SIGNAL OUTPUTS"		C FICK		DES. BY: CF DRAWN BY: CF DATE				DATE: 1 MAY 91
<u></u>	1 4 3010 92				REVISION	APPR. BY: AVB		1007 D	101 17007
REV.	DATE	DESCRIPTION	BY	APPR.		SCALE: 1=2	2	106/-R	10A-47207